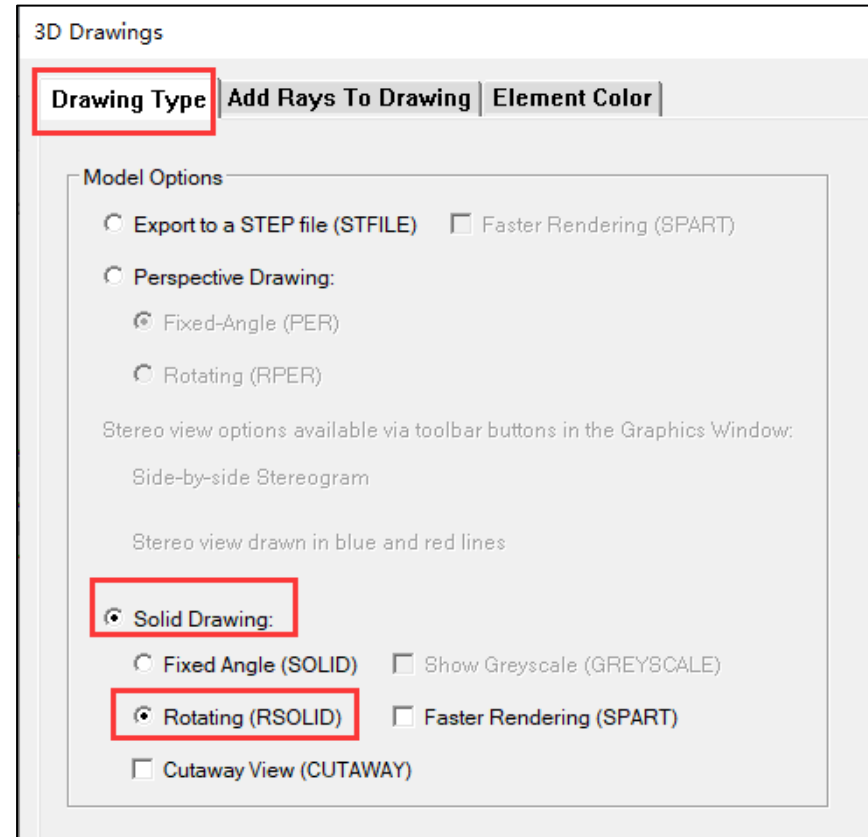
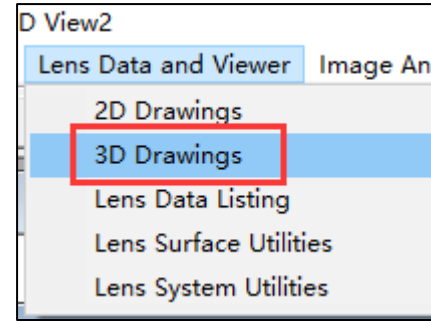
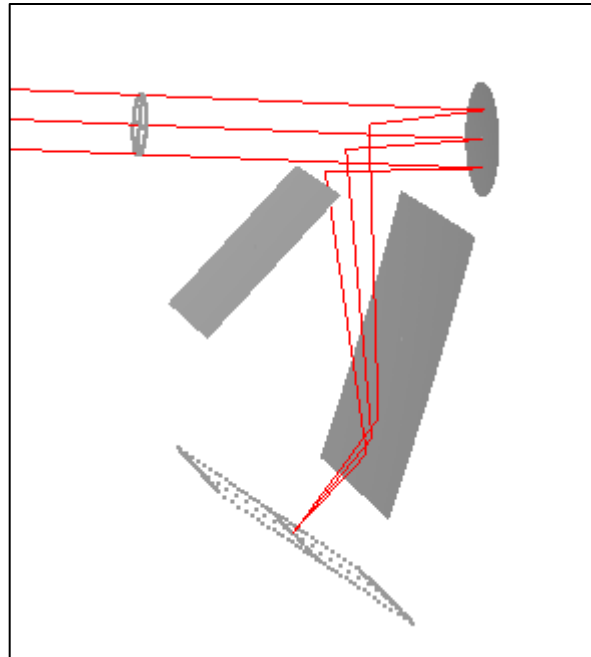


# To make a solid drawing of the lens system with rays, you can Use the GUI in the UP version:

- In the menu bar, click open Lens Data and Viewer. Then select 3D Drawings.
- In the 3D Drawings dialog, select:  
Solid Drawing  
Rotating(RSOLID)



- Click at the 'Add Rays To Drawing' tab to specify the individual rays or raygrids to be displayed in the plot



3D Drawings

Drawing Type: **Add Rays To Drawing** | Element Color

Quick Ray Sets  
 Include Tangential Rayfan(s) from:  An On-Axis Field Point  The Full Field  Field Points: 0.0, 1.0 and -1.0

Individual Rays

	Color Number	Fractional Y-Field (HBAR)	Fractional X-Field (GBAR)	Fractional X-Pupil (XFEN)	Fractional Y-Pupil (YFEN)	Ray Color	
<input checked="" type="checkbox"/> Show this Ray	P	0	0	0	0	Red	
<input checked="" type="checkbox"/> Show this Ray	P	0	0	0	1	Red	
<input checked="" type="checkbox"/> Show this Ray	P	0	0	0	-1	Red	
<input type="checkbox"/> Show this Ray	P	0	0	0	0	Yellow	
<input type="checkbox"/> Show this Ray	P	0	0	0	0	Yellow	

Note: Yellow and White are drawn on a black background, and will be black on a white background.

Ray Grids

	Pupil Pattern (1 - 4)	Color Number	Fractional Y-Field (HBAR)	Fractional X-Field (GBAR)	Number of Rays	Ray Color	
<input type="checkbox"/>	1	P	0	0	20	Yellow	
<input type="checkbox"/>	1	P	0	0	20	Yellow	
<input type="checkbox"/>	1	P	0	0	20	Yellow	
<input type="checkbox"/>	1	P	0	0	20	Yellow	
<input type="checkbox"/>	1	P	0	0	20	Yellow	

Pupil Pattern Options (1 - 4)

- 1: Circular Raygrid (PUPIL 1)
- 2: Sagittal X-Rayfan (PUPIL 2)
- 3: Tangential Y-Rayfan (PUPIL 2)
- 4: Rim Rays (PUPIL 3)

Command Line:

```
RSOLID 0 0 0 0
PLOT
RED
RAY P 0 0 0 0
RED
RAY P 0 0 1 0
RED
RAY P 0 0 -1 0
END
```

Execute | Close

# You can use scripting languages in a macro to add rays to the solid model of the system:

- Specify any individual ray to be displayed by adding commands in the macro (see attached macro, solid\_model with rays.mac)

```
RSOL 0 0 0 1 99
PLOT
RED
RAY P 0 0 0 0
RED
RAY P 0 0 1 0
RED
RAY P 0 0 -1 0

GREEN
RAY P -1 0 0 0
GREEN
RAY P -1 0 1 0
GREEN
RAY P -1 0 -1 0

BLUE
RAY P 1 0 0 0
BLUE
RAY P 1 0 1 0
BLUE
RAY P 1 0 -1 0

END
```

